

## League Guidelines

### Partners 2020-21 POOL League Guidelines

1. League begins Tuesday, September 1, 2020, runs for 31 weeks and ends Thursday, April 15, 2021.
2. Each team will usually play once each week. Play is to start at 6:30 pm on weeknights and 12:00 noon on Saturdays. Please come a few minutes early and be ready to start play at the scheduled time. Play can start at 6:00 pm if both teams agree to the earlier start time.
3. Payments must be made weekly, keep your copy of payments, any concerns about payments call or txt Peter 403-651-3837
4. At the beginning of the 2020-2021 season a registration/membership fee of \$20.00 is required from each player. This fee is above and beyond the regular team fees,
5. The Team Fee is \$35.00 per team per week (\$1,085.00 for the year). This fee allows Playoff entrance, league stats, trophies, Playoff winnings, and 5 banquet tickets (Prime Rib dinner and 2 complementary drinks.) Extra banquet tickets are available for \$37.50 each.
6. The Partners Pool Leagues are sanctioned by the CCS (Canadian Cue Sports) and each player will be a CCS member. All CCS members may compete in the tournaments hosted by the CCS in Canada and the USA. A list of these tournaments is on the CCS web site along with instructions on how to register for these events. Please use the CCS and World Pool-Billiard Association (WPA) Rules at <http://www.cdnqsport.com/worldrules.aspx> and these guidelines.
7. Fees and all fines issued during the first 16 weeks must be paid in full by Saturday, December 19, 2020. Teams are expected to keep fees paid up to date. Managers will be collecting dues during the first round of play. Periodic deadlines will be posted and punishments for non-compliance will be established and enforced.  
Team Fees \$560.00 due by Saturday, December 19, 2020 (16 X \$35.00 = \$560.00)
8. Only teams paid in full can play in the Playoffs.
9. All Team Fees and all fines must be paid in full by Thursday, April 15, 2021, whether or not the games have been played in order to qualify for the Playoffs.
10. We have a five-person Committee to resolve special circumstances and set precedence:  
Don Fehr Jr. (403) 478-9105  
Trish Gailleonardo (403) 607-8384  
Dustin Swaikoski (403) 880-6432  
Doug Smeed (403) 850-9851  
Need new committee member
11. The Playoffs are round robin Double Elimination Knock-out Format. In order to make the Sunday night final games end a bit earlier, we are adding Friday night matches and the start time on Saturday and Sunday will be 9:00am. The weekend playoff matches will be scheduled 2-1/2 hours apart instead of 2 hours as in the past.
12. All teams will compete for Playoff positions in Flights 1, 2, 3, 4, and 5. Flights 1, 2, 3, 4 and 5 are a race to 13 wins and no handicaps are used.
13. The top 4 Thursday night teams and possibly and Shoot This will play in Flight 1.
14. Each Player must have ACTUALLY played at least 40 games on that team in order to qualify for the Playoffs. Absolutely NO exceptions unless sanctioned by the Committee. Forfeited matches do not count as part of the 40 games that must be actually played on a team.
15. No new players are allowed on a team during the last 8-weeks to qualify for playoffs unless approved by the Committee. Subs are allowed during this time but cannot qualify for the Playoffs.

16. Each player can substitute on many different teams during the season and may play on two different teams during the Playoffs as long as the two teams are not in the same Flight. However, if a scheduling conflict occurs during the Playoffs the player must make the decision which of those teams he/she will play on. No Playoff games will be rescheduled to accommodate any player trying to play on more than one team in the Playoffs.
17. This is a handicap league. Once averages are established, handicaps will be used for all games except the Playoffs.
18. Averages will be established after the first two or three weeks and we will start using handicaps the third or fourth week. Teams that have a late start in the league may start their players with a 7.5 average for their first match.
19. There is no maximum handicap.
20. If you must find a sub for one of your players, the sub must have an average equal to or lower than the person for whom they are subbing. For example, if one of your players who has a 6.8 average needs a sub then the sub can have a 6.8 or lower average on their home team. Do not use a sub with an average higher than 6.8, unless the captain of the other team gives his/her approval.
21. Except for the special circumstance in #19, all players new to a team begin with a 10 average. After that first game, the most recent average established on that team will be the average used each time that same player plays on that same team.
22. Each player is assigned a specific I.D. number which is to be used each time that player plays no matter which team the player is playing on. (Your name doesn't change just because you play on a different team, neither does your I.D. number.)
23. No score sheets, must use compusport.
24. Playing schedules for each night are posted at Partners #1 and Partners #2, and, on the website [www.partnerspubs.ca](http://www.partnerspubs.ca)
25. Make up match deadline is Thursday, April 15, 2021
26. Make up matches must be played exactly as originally scheduled. Each team must play against the team indicated on the make up game list, and which team is home or away cannot be changed.
27. If your team is unable to play on a league night please contact the captain of the opposing team at least 24 hours ahead of time. This gives the other captain time to notify his/her team's players that the match has been postponed and that a make up match is to be scheduled.
28. Captain contact lists are posted at Partners #1 and #2 and on the web site [www.partnerspubs.ca](http://www.partnerspubs.ca)
29. If you do not give the other team 24 hours notice, the team that shows up is entitled to accept a forfeit or request a make up match. To arrange make up matches please contact Trish Gaileonardo (403) 607-8384
30. If forfeited, the Committee will distribute the six points. If forfeited, both teams must each submit a with the players listed who are entitled to receive credit for 5 games, and, to pay the appropriate fees for all make up matches whether actually played or won/lost by default. These 5 games do not count toward the 40 games required for the Playoffs.
31. If the game is forfeited and no score sheet with player names is submitted then the players with the most number of games already played on that team will receive the additional 5 games each. These 5 games do not count toward the 40 games required for the Playoffs.
32. If the two teams in need of a make up match are unable to agree on a date and time then a date and time will be assigned by the Committee.
33. Each team is allowed to accumulate 2 unplayed make up matches at a time and is expected to schedule and play make up matches within 4 weeks of each missed game. If not made up within 4 weeks, the Committee will decide when and where it is to be played. If the Committee scheduled make up game is not played as scheduled the Committee will decide how the points are distributed.

34. If a make up match has been arranged by the teams and only one team shows up, the team that shows up must call a Committee member immediately from the bar. The manager on duty will verify which team members have shown up. The team that did show up will submit a score sheet with the names and I.D. numbers of their players. The Committee will decide how the points are distributed. Both teams must pay the appropriate fees for all make up matches whether actually played or won/lost by default.
35. To arrange make up matches please contact Trish Gaileonardo (403) 607-8384
36. The Home Team record is considered the correct record during league play and the Playoffs. The Away Team should compare their records to the Home Team records regularly. During league play it is highly recommended to compare records after each round but should be considered mandatory during Playoffs.
  - During the Playoffs the Away Team should check the Home Team scoresheet to verify the correct scores before the next round begins. If it isn't checked and the following round begins, all prior discrepancies are dismissed and the Home Team's record stands.
37. During the Playoffs there is \$10.00 charge for each team for each match in order to help pay for the extra tables.
38. During the Playoffs the higher seated team is always the Home Team.
39. In the event the Total Points are tied during the Playoffs, the last round will be played again.
40. Unsportsmanlike conduct will not be tolerated. The Committee has the option to suspend or disqualify players and/or teams for unsportsmanlike behavior. If you witness any unsportsmanlike comments or actions, please report them to the Committee a.s.a.p.
41. The year end captains meeting votes on if the league requires referees.
42. Whenever a player requests someone to witness a shot, in addition to that witness, the referee or another person will take a slow-motion video of the shot. The slow-motion video can be used to correctly identify the legality of the shot. If a referee is available, then the referee and the shooters will watch the video and the referee will determine the legality of the shot. If no referee is available, then witnesses (team captains) will watch the video. The witness (team captains) will determine the legality of the shot.
43. Sandbagging will not be tolerated. The Committee has the option to suspend or disqualify players and/or teams for sandbagging behavior. If you witness any sandbagging actions, please report them to the Committee a.s.a.p.